

# Competitive Strategy: Week 7

## Entry

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## Entry Barriers

- Joe Bain's definition of entry barrier
  - Anything that allows incumbant firms to earn supranormal profits without threat of entry.
- Bain suggested some barriers:
  - Economies of scale (e.g. fixed costs).
  - Absolute cost advantages.
  - Product differentiation.
  - Capital requirements.

## How Incumbants Respond

- Blockaded Entry
  - Incumbants compete as if no entry threat.
- Deterred Entry
  - Incumbants modify behaviour to deter entry.
- Accommodated Entry
  - Incumbants find it (individually) more profitable to allow entry than deter.

## Entry and Cournot Competition

- Costs  $c(q) = F$ . Demand  $Q(P) = 1 - P$ .
- In Cournot equilibrium with  $n$  firms, profit is

$$\Pi(n) = \left( \frac{1}{n+1} \right)^2 - F$$

- New firm enters if  $\Pi(n) \geq 0$ .
  - Entry is harder when  $F$  is high.
- Equilibrium number of firms

$$n^* = \frac{1}{\sqrt{F}} - 1$$

## Entry and Bertrand Competition

- Costs  $c(q) = F$ . Demand  $Q(P) = 1 - P$ .
- If  $n = 1$ , firm makes monopoly profit:

$$\Pi(1) = \frac{1}{4} - F$$

- If  $n \geq 2$ , Bertrand competition implies

$$\Pi(n) = -F$$

- Incumbant will never face entry
  - Entrant has no added value.
- Heisenberg principle: You change game by joining.
- History matters: first mover advantage.
- Logic: backwards induction.

## NutraSweet

- NutraSweet made over \$500m in 1985.
  - Patent ended in 1987 in Europe and 1992 in USA.
- In 1986, Holland Sweetener Co. built plant in Holland.
  - In 1987, prices fell from \$70/lb to \$25/lb.
  - Holland made large losses.
- In the US, Pepsi and Coke signed new deals in 1991.
  - But at much lower prices. Saved \$200m a year.
- Pepsi and Coke gained most from Holland's entry; not Holland.

## Gainesville Regional Utility

- City-owned utility depended on CSX railroad for coal.
  - Price \$20.13/ton
- Norfolk Southern offered Gainesville \$13.68/ton.
  - But NS railroad 20 miles too short. Cost \$28m to extend.
- CSX eventually offered \$15.38/ton
  - Also threatened to abandon railroad, so town would be hostage to NS.
- Gainesville signed new contract with CSX. Saved \$34m.

## Blockading, Accommodating and Deterring

- Incumbent firm 1 chooses quantity.
  - Firm 2 chooses to enter or not, and chooses quantity.
- Costs  $c(q) = F$ . Demand  $Q(P) = 1 - P$ .
- Firm 2 chooses quantity  $q_2 = (1 - q_1)/2$ . Profit becomes,

$$\Pi_2 = \frac{1}{4}(1 - q_1)^2 - F$$

- Blockade firm 2.
  - Firm 1 ignores firm 2 and maximises  $\Pi_1 = q_1(1 - q_1) - F$ , yielding  $q_1^* = 1/2$ .
  - If firm 2 enters they make  $q_2^* = 1/4$  and  $\Pi_2 = 1/16 - F$ .
  - Blockade if  $F \geq 1/16$ .

## Blockading, Accommodating and Deterring cont.

- Accommodate firm 2. (Classic Stackelberg)
  - Firm 1 assumes firm 2 will enter. Firm 1 maximises

$$\Pi_1 = q_1 \left( 1 - q_1 - \frac{1 - q_1}{2} \right) - F$$

- Hence  $q_1^* = 1/2$ ,  $q_2^* = 1/4$ ,  $\Pi_1 = 1/8 - F$  and  $\Pi_2 = 1/16 - F$ .
- Deter firm 2.
  - Firm 1 chooses  $q_1 = 1 - 2\sqrt{F}$ , so  $\Pi_2 = 0$ .
  - Profit:  $\Pi_1 = 2\sqrt{F} - 3F$ .
  - At  $F^* \approx 1/200$ ,  $2\sqrt{F^*} - 3F^* = 1/8 - F^*$
- Summary
  - If  $F \geq 1/16$  then blockade.
  - If  $1/16 > F \geq F^*$  then deter.
  - If  $F^* > F$  then accommodate.

## Capacity Investment to Deter Entry

- If firm can commit to high quantity it can delay entry.
  - Is this credible?
  - After entry won't want to produce  $q_1 = 1 - 2\sqrt{F}$ .
- Reinterpret the Stackelberg model
  - Firm 1 chooses capacity
  - Firm 2 choose to enter and her capacity
  - Firms choose output
- Firm 1 can invest in a lot of capacity to make high output strategy credible.

## A Taxonomy of Business Strategies

- Firm 1 is incumbent. Firm 2 is entrant.
  1. Firm 1 chooses investment  $K_1$ .
  2. Firms 1 and 2 simultaneously choose output  $x_1$  and  $x_2$ .
- Profit of firm  $i$  is  $\Pi^i(K_1, x_1, x_2)$ .

## Blockading Entry

- Firm 2 does not enter.
- Firm 1 chooses monopoly level of output,  $x_1^m(K_1)$ , where

$$\frac{\partial}{\partial x_1} \Pi^1(K_1, x_1^m, 0) = 0$$

- Firm 1 chooses monopoly investment,  $K_1^m$ , where

$$\frac{d}{dK_1} \Pi^1(K_1, x_1^m(K_1), 0) = 0$$

## Deterring Entry

- If entry occurs then choose Nash output  $(x_1^*(K_1), x_2^*(K_1))$
- To deter entry choose  $K_1$  such that

$$\Pi^2(K_1, x_1^*(K_1), x_2^*(K_1)) = 0$$

- How does  $K_1$  effect  $\Pi_2$ ? Differentiating,

$$\frac{d\Pi^2}{dK_1} = \frac{\partial\Pi^2}{\partial K_1} + \frac{\partial\Pi^2}{\partial x_1} \frac{\partial x_1^*}{\partial K_1}$$

where  $\partial\Pi^2/\partial x_2 = 0$ .

- 1st term: Direct effect. 2nd term: Strategic effect.
- Firm 1 wants to look tough to deter.
  - Investment makes you look tough if  $d\Pi^2/dK_1 < 0$
  - Investment makes you look soft if  $d\Pi^2/dK_1 > 0$

## Ways to Look Tough

- Investment in production capacity
- Product positioning
  - Moving towards center of Hotelling line.
- Product proliferation
  - Having many products on the market.
- Tying
  - Firm 1 is in markets A and B. Firm 2 enters market A.
  - If products are tied then entry will be more costly for firm 1.
  - Hence commit to react aggressively to entry.

## Entrant's Strategy: Get paid to Play

- Recall NutraSweet and Gainseville examples.
  - Entry benefits customers more than entrant.
  - Entrant should ask customer to pay for entry.
- How to get paid
  - Sign contract before entering.
  - Contributions towards fixed costs.
  - Last-look provision.
- Example: Cell-Phones.
  - In 1989, McCaw bid for LIN Broadcasting.
  - LIN paid \$94m to get BellSouth to bid.
  - McCaw increased bid and paid BellSouth \$23m to exit.
  - McCaw eventually won, but paid \$1,000m more.

## Entrant's Strategy: Judo Entry

- Example: Sega vs. Nintendo.
  - Nintendo dominated 8-bit market.
  - Sega entered with 16-bit machine.
  - Nintendo delayed 16-bit, for fear of cannibalizing 8-bit sales.
- Example: Softsoap
  - When Softsoap launched, not clear whether it would be success.
  - Hence majors didn't launch with brand names.
- Example: Entering small.
  - Not worth crushing: lowering price too costly.
- Judo entry: Use incumbent's weakness as your strength.