# The Economics of E-commerce and Technology 

Switching Costs and Lock-in

## Switching costs

- Switching costs are ubiquitous
- Between brands (e.g. banks)
- Between technologies (e.g. operating systems)
- Large markets (e.g. one firm sells to many buyers)
- Customers and cell phone providers
- Students and UCLA
- Car workers and GM
- Bilateral bargaining
- Marvel and Robert Downey Jr.
- Bell Atlantic and AT\&T
- Coal mines and electricity plants


## Large Consumer Markets

## On switching costs

- Switching costs are two-sided
- Customer switching costs: searching for new firm, learning new system, losing complementary investments etc.
- Firm switching costs: setting up new account, hiring personnel
- Total switching cost matters.
- Switching costs can be endogenous
- Depend on compatibility decisions (e.g. number portability).
- Can impose costs on departing customers (e.g. disruption)
b Depends on users actions (e.g. queue in Netflix).
- Switching costs vs differentiation?
- With s.c., goods may be similar ex ante, but different ex-post.


## Why switching costs matter I

- The Valuation Principle:
- In homogenous good market, the discounted present value of a customer to firm = customers total switching costs.
- Model
- Competitive market has price $\mathrm{p}^{\mathrm{m}}=\mathrm{c}$
- Firm A has mass I of customers with switching cost k
- Customer willing to pay $p=c+k$, otherwise will quit.
- This means profits equal $\pi=k$.
- Hence switching costs tell you how much firm is worth
- Ignoring differentiation and costs differences.


## Application: LTV and CAC

- Switching costs determine
- The costs of acquiring a customer (CAC)
- And the lifetime value of a customer (LTV)
- Verizon's LTV
- Verizon makes profit $\$ 20 /$ user/month.
- Retain $\mathrm{p}=98 \%$ of customers per month. Discount rate $\delta=0.99$
- LifetimeValue (LTV) of customer is 20/(I-p $\delta$ ) $=67 \mathrm{I} /$ user.
- What about Sprint, where profit $\$ 15$ and $p=96 \%$ ?
- Verizon CAC
- Have to persuade person to move from AT\&T to Verizon
- Have to overcome their switching cost.


## Lock-in cycle

- Four stages of lock-in
- Important to anticipate entire lock-in cycle from the start
- Holds true for both buyers and sellers.


Figure: The Lock-In Cycle

## Classifying Switching Costs

## Classifying switching costs I

I. Contractual commitments
, Cell-phone 2-year contracts and family plans.

- Employments contracts
- Anticipate switching costs after contract terminates

2. Complimentary Investments

- Durable purchases (e.g. Xbox, printers),
- Brand specific training (e.g. learning software, fixing airplane),
, Complimentary purchases (e.g. iPad and Mac)
- SC determined by: durability of assets/training, ease of resale, scale of investments, ease of leasing.


## Classifying switching costs II

## 3. Transactions costs

, Time and effort to make changes

- Changing bank account or web browser.

4. Search Costs

- Example:Yoga studios
, Consumer search costs: time and effort to find good deal, evaluating product, risk of new seller (experience good)
, Seller side: promotion, adverse selection

5. Loyalty Programs

- Examples: Frequent flyer miles, supermarket cards, iDine
- Loyalty benefits may increase (e.g."gold" status)
, Cooperate with other firms (e.g. win miles with credit card)


## What type of switching costs?

- Google chrome
- Change settings in computer (complimentary investment)
- Unknown quality of other engines (search costs)
- Learning how to search effectively (training)
- Facebook
- List of friends (complimentary investment)
- Learning the interface (training)
- Apple iPhone
- Durable equipment (software)
- Learning the interface (training)
- Mac sales (complementary investment)


## Seller's Strategy

## Pricing 1: Competitive Markets

- May have to fight hard for "free" customers.
- Consider model from earlier
- Competitive market with marginal cost c.
- Mass I of free customers at $\mathrm{t}=0$. Switching costs k at $\mathrm{t}=\mathrm{l}$
- If win customers $\pi_{w}=k$; if lose $\pi_{1}=0$.
- What is the equilibrium price in period 0 ?
- Each firm will price $P_{0}=c-k$ and make profits $\pi_{0}=0$.
- Called the "rent dissipation postulate"
- Examples:
- Fewer ads at starts of movie
b Student discounts for computers
- Low profits on bottom line cars.


## Pricing 2: Oligopoly Markets

- Switching costs can also soften price competition.
- Limited number of firms
- Assume firms cannot discriminate between "new" and "old"
- Two-period model
- In t=I, mass I of "old" customers enter.
* They become "loyal" to whoever they purchase from
- At $\mathrm{t}=2$, mass I of "new" customers enter.
- All customers have value $v$.
- Two firms, cost zero, homogeneous good
* Call winner in $\mathrm{t}=\mathrm{I}$ firm ' $W$ ', and the other firm ' L '.


## Analyzing competition

- In period 2, look for mixed strategy equilibrium
, Winner: $\pi_{W}=p+p\left[I-F_{L}(p)\right]$, where $F_{L}($.$) is price dist of L$
- Loser: $\pi_{\mathrm{L}}=\mathrm{P}\left[\mathrm{I}-\mathrm{F}_{\mathrm{H}}(\mathrm{P})\right]$, where $\mathrm{F}_{\mathrm{H}}($.$) is price dist of W$
- If $W$ loses in $\mathrm{t}=2$ then $\pi_{\mathrm{w}}=\mathrm{v}$.
- Indifference $\Rightarrow F_{L}(p)=(2 p-v) / p$ on $[v / 2, v]$.
- Firm L gets $\pi_{\mathrm{L}}=\mathrm{v} / 2$.
- Indifference $\Rightarrow F_{W}(P)=(p-1 / 2 v) / p$
- In period $\mathrm{t}=1$
- Compete for difference in $\pi$
- Both price $p=-v / 2$
- Both earn $\pi_{0}=\mathrm{v} / 2$



## Economic Lessons

- Both firms make profits
- Winner going after loyal customers, softens price competition
- Loser makes money in second period
" Softens competition in first period. Called "fattening effect".
- Can firm attract customers without bribing them?
- First-mover advantage. Build up share before others enter.
- Have complements that others lack.
- Selling to influential customers....


## Selling to Influential Customers

- Classification of key customers
- Maven - people who accumulate knowledge
- Connector - people who have lots of "weak ties"
- Salesmen - people who can persuade others
- Example: launching new headphones
- First give to tech bloggers to vouch for quality
- Then give to pop journalists to get word out
- Then give to Justin Beiber to persuade his fans
- Agency problems
- Professor, publisher and students
- Businessman, airline and employer
- Doctors, pharma firms and insurance company


## Calculating Klout

- Virgin America used Klout to identify influential customers and gave them free flight on new routes.




## Encourage Entrenchment

- Design products to entrench
, Open vs. closed system.
- Creeping locking
, Freemium: basic version is free; advanced version is not.
- Loyalty programs
- Nonlinear payments
- Stagger contracts/sales
- Minimal lock-in: when most contracts/equipment near end
- Stagger contracts to strengthen weak link.
- Example: Offer new phone contract after 20 months.
- Forward sales
- Sell customer stock of black toner (but not color)


## Minimal lock-in

- With single contract switching cost falls from ' $k$ ' to 0 .
- With two contracts:




## Leveraging Installed Base

- Have full range of products
- Means consumers can stay within brand (e.g. car range)
- Sell complementary products
- Increases lock-in (e.g. MS Office) and is money-spinner (e.g. ink)
- Sell access to installed base
- Adverts (e.g. Google) or endorsement (e.g.AAA)
- Price discriminate between "free" and "loyal"
- Lower price to free (e.g. magazines). Version to reduce arbitrage.
- Higher price to free (e.g. software upgrades)
- Beware overestimating switching costs
- New entrants and rivals try to reduce SC
- Example: MS Word mimicked WordPerfect controls.


## Bilateral Markets and Holdup

## The Fundamental Transformation

- Consider a large buyer, e.g. Marvel
- Can choose from many actors
- Once chosen Robert Downey Jr., then locked into relationship.
- Lock-in may be two sided
- Robert Downey Jr. may find it harder to get other roles.
- Often seen in supply chains, e.g.Apple and FoxCon
- Marvel is then wary of holdup (i.e. ex-post opportunism)
- Refuses to be in latest Iron Man
- Refuses to do press and promote movie.
- What are the consequences for Marvel and Apple?
- What can they do to mitigate this problem?


## The Holdup Problem

- Zappos wants to do deal with Fedex
, Value of relationship: $\mathrm{V}\left(\mathrm{x}_{\mathrm{F}}\right)$, where Z invests $\mathrm{X}_{\mathrm{F}}$ in relationship
- Zappos has outside option to do deal with UPS
- Value of outside option: $\mathrm{W}\left(\mathrm{x}_{\mathrm{U}}\right)$, where Z invests $\mathrm{x}_{\mathrm{U}}$ in option
- Socially optimal investment, assuming $V>W$
- Investment in Fedex: $\mathrm{V}^{\prime}\left(\mathrm{x}_{\mathrm{F}}\right)=\mathrm{c}^{\prime}\left(\mathrm{x}_{\mathrm{F}}\right)$, where $\mathrm{c}($.$) is investment cost.$
- Investment in UPS: $x_{U}=0$
- Can achieve this if write contract that gives gains to Zappos
- Negotiation: suppose Zappos and Fedex split gains 50:50
- Profits: $\pi_{\mathrm{Z}}=1 / 2\left[\mathrm{~V}\left(\mathrm{x}_{\mathrm{F}}\right)-\mathrm{W}\left(\mathrm{x}_{\mathrm{U}}\right)\right]+\mathrm{W}\left(\mathrm{x}_{\mathrm{U}}\right), \pi_{\mathrm{F}}=1 / 2\left[\mathrm{~V}\left(\mathrm{x}_{\mathrm{F}}\right)-\mathrm{W}\left(\mathrm{x}_{\mathrm{U}}\right)\right]$
- Under invest in Fedex: $1 / 2 \mathrm{~V}^{\prime}\left(\mathrm{x}_{\mathrm{F}}\right)=\mathrm{c}^{\prime}\left(\mathrm{x}_{\mathrm{F}}\right)$.
- Over invest in UPS: $1 / 2 W^{\prime}\left(x_{U}\right)=c^{\prime}\left(x_{U}\right)$.


## Bargain Before Being Locked In

- Look for introductory offers
- Sign-up bonus, extended warranties, support in switching over
- Increase ex-ante bargaining power
, "My current system is fine"
" "'lll make lots of follow-on purchases"
- Beware of being held-up after committing
- Have price and quality carefully specified
- Seek long-term protection: service guarantees, free upgrades, most favored customer treatment
- Beware of non-contractible elements
- Be wary of vague commitments to being "fair" and "open"


## After Lock-in

- Dual sourcing
- Use two companies to reduce hold-up (e.g. Toyota policy)
- IBM forced Intel to cross-license to AMD.
- Beware of creeping lock-in from complementary purchases
, Try to avoid completely committing
- Acquire information to help ex-post bargaining
- Seller's suppliers, cost information and details of production
- Use bond to help ex-post bargaining
, E.g." "getting the factory knocked up" when outsourcing.
- Overlapping contracts
- Ensure supplier always under contract, so you have power.

