# The Economics of E-commerce and Technology

Switching Costs and Lock-in

### Switching costs

- Switching costs are ubiquitous
  - Between brands (e.g. banks)
  - Between technologies (e.g. operating systems)
- Large markets (e.g. one firm sells to many buyers)
  - Customers and cell phone providers
  - Students and UCLA
  - Car workers and GM
- Bilateral bargaining
  - Marvel and Robert Downey Jr.
  - Bell Atlantic and AT&T
  - Coal mines and electricity plants

# Large Consumer Markets

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### On switching costs

### Switching costs are two-sided

- Customer switching costs: searching for new firm, learning new system, losing complementary investments etc.
- Firm switching costs: setting up new account, hiring personnel
- Total switching cost matters.

#### Switching costs can be endogenous

- Depend on compatibility decisions (e.g. number portability).
- Can impose costs on departing customers (e.g. disruption)
- Depends on users actions (e.g. queue in Netflix).

#### Switching costs vs differentiation?

With s.c., goods may be similar ex ante, but different ex-post.

# Why switching costs matter I

#### ▶ The Valuation Principle:

In homogenous good market, the discounted present value of a customer to firm = customers total switching costs.

#### Model

- ▶ Competitive market has price p<sup>m</sup>=c
- Firm A has mass I of customers with switching cost k
- Customer willing to pay p=c+k, otherwise will quit.
- ▶ This means profits equal  $\pi$ =k.
- Hence switching costs tell you how much firm is worth
  - Ignoring differentiation and costs differences.

### Application: LTV and CAC

### Switching costs determine

- ▶ The costs of acquiring a customer (CAC)
- And the lifetime value of a customer (LTV)

#### Verizon's LTV

- Verizon makes profit \$20/user/month.
- ▶ Retain p=98% of customers per month. Discount rate  $\delta$ =0.99
- Lifetime Value (LTV) of customer is  $20/(1-p\delta) = 671/user$ .
- ▶ What about Sprint, where profit \$15 and p=96%?

#### Verizon CAC

- ▶ Have to persuade person to move from AT&T to Verizon
- Have to overcome their switching cost.

# Lock-in cycle

#### Four stages of lock-in

- Important to anticipate entire lock-in cycle from the start
- ▶ Holds true for both buyers and sellers.

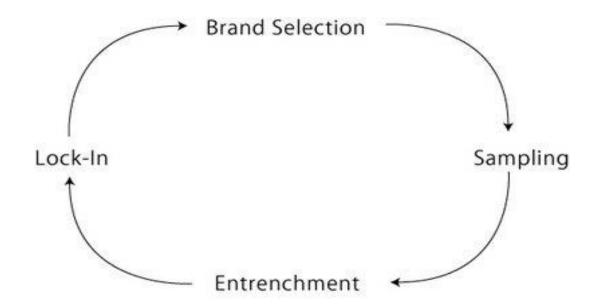


Figure: The Lock-In Cycle

# Classifying Switching Costs

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# Classifying switching costs I

#### Contractual commitments

- ▶ Cell-phone 2-year contracts and family plans.
- Employments contracts
- Anticipate switching costs after contract terminates

### 2. Complimentary Investments

- Durable purchases (e.g. Xbox, printers),
- Brand specific training (e.g. learning software, fixing airplane),
- Complimentary purchases (e.g. iPad and Mac)
- SC determined by: durability of assets/training, ease of resale, scale of investments, ease of leasing.

# Classifying switching costs II

#### 3. Transactions costs

- Time and effort to make changes
- Changing bank account or web browser.

#### 4. Search Costs

- Example: Yoga studios
- Consumer search costs: time and effort to find good deal, evaluating product, risk of new seller (experience good)
- Seller side: promotion, adverse selection

### 5. Loyalty Programs

- Examples: Frequent flyer miles, supermarket cards, iDine
- Loyalty benefits may increase (e.g. "gold" status)
- Cooperate with other firms (e.g. win miles with credit card)

### What type of switching costs?

#### Google chrome

- Change settings in computer (complimentary investment)
- Unknown quality of other engines (search costs)
- Learning how to search effectively (training)

#### Facebook

- List of friends (complimentary investment)
- Learning the interface (training)

### Apple iPhone

- Durable equipment (software)
- Learning the interface (training)
- Mac sales (complementary investment)

# Seller's Strategy

# Pricing 1: Competitive Markets

- May have to fight hard for "free" customers.
- Consider model from earlier
  - Competitive market with marginal cost c.
  - Mass I of free customers at t=0. Switching costs k at t=1
  - If win customers  $\pi_w = k$ ; if lose  $\pi_1 = 0$ .
- What is the equilibrium price in period 0?
  - Each firm will price  $p_0$ =c-k and make profits  $π_0$ =0.
  - Called the "rent dissipation postulate"
- Examples:
  - Fewer ads at starts of movie
  - Student discounts for computers
  - Low profits on bottom line cars.

# Pricing 2: Oligopoly Markets

- Switching costs can also soften price competition.
  - Limited number of firms
  - Assume firms cannot discriminate between "new" and "old"

#### Two-period model

- ▶ In t=1, mass 1 of "old" customers enter.
- They become "loyal" to whoever they purchase from
- ▶ At t=2, mass I of "new" customers enter.
- All customers have value v.
- Two firms, cost zero, homogeneous good
  - Call winner in t=1 firm 'W', and the other firm 'L'.

# Analyzing competition

- In period 2, look for mixed strategy equilibrium
  - Winner:  $\pi_W = p + p[I F_L(p)]$ , where  $F_L(.)$  is price dist of L
  - Loser:  $\pi_I = p[I F_H(p)]$ , where  $F_H(.)$  is price dist of W
- If W loses in t=2 then  $\pi_W$ =v.
  - ▶ Indifference  $\Rightarrow$  F<sub>L</sub>(p)=(2p-v)/p on [v/2,v].
- Firm L gets  $\pi_L = v/2$ .
  - ► Indifference  $\Rightarrow$   $F_{W}(p)=(p-\frac{1}{2}v)/p$
- In period t=1
  - $\blacktriangleright$  Compete for difference in  $\pi$
  - ▶ Both price p=-v/2
- Both earn  $\pi_0 = v/2$



### **Economic Lessons**

#### Both firms make profits

- Winner going after loyal customers, softens price competition
- Loser makes money in second period
- Softens competition in first period. Called "fattening effect".

### Can firm attract customers without bribing them?

- First-mover advantage. Build up share before others enter.
- Have complements that others lack.
- Selling to influential customers....

# Selling to Influential Customers

### Classification of key customers

- Maven people who accumulate knowledge
- Connector people who have lots of "weak ties"
- ▶ Salesmen people who can persuade others

### Example: launching new headphones

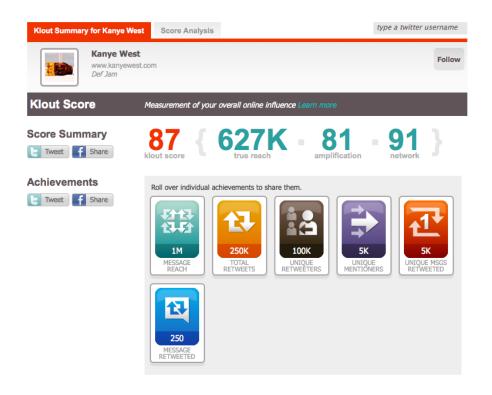
- First give to tech bloggers to vouch for quality
- ▶ Then give to pop journalists to get word out
- Then give to Justin Beiber to persuade his fans

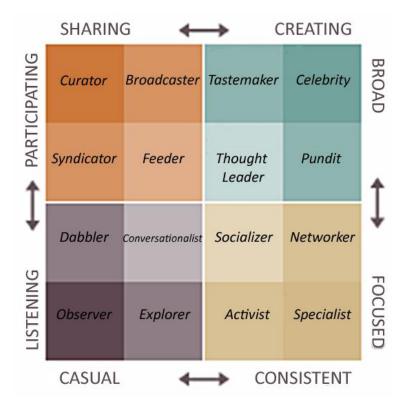
### Agency problems

- Professor, publisher and students
- Businessman, airline and employer
- Doctors, pharma firms and insurance company

### Calculating Klout

Virgin America used Klout to identify influential customers and gave them free flight on new routes.





### Encourage Entrenchment

### Design products to entrench

Open vs. closed system.

### Creeping locking

Freemium: basic version is free; advanced version is not.

#### Loyalty programs

Nonlinear payments

#### Stagger contracts/sales

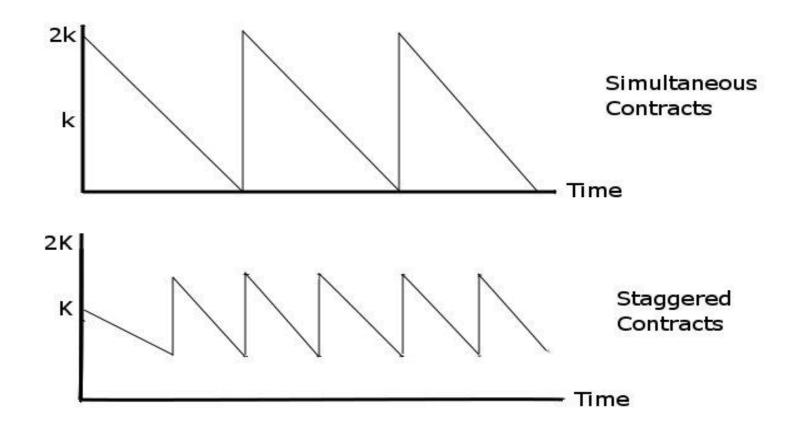
- Minimal lock-in: when most contracts/equipment near end
- Stagger contracts to strengthen weak link.
- Example: Offer new phone contract after 20 months.

#### Forward sales

Sell customer stock of black toner (but not color)

### Minimal lock-in

- With single contract switching cost falls from 'k' to 0.
- With two contracts:



### Leveraging Installed Base

- Have full range of products
  - Means consumers can stay within brand (e.g. car range)
- Sell complementary products
  - Increases lock-in (e.g. MS Office) and is money-spinner (e.g. ink)
- Sell access to installed base
  - Adverts (e.g. Google) or endorsement (e.g. AAA)
- Price discriminate between "free" and "loyal"
  - Lower price to free (e.g. magazines). Version to reduce arbitrage.
  - Higher price to free (e.g. software upgrades)
- Beware overestimating switching costs
  - New entrants and rivals try to reduce SC
  - Example: MS Word mimicked WordPerfect controls.

# Bilateral Markets and Holdup

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#### The Fundamental Transformation

- Consider a large buyer, e.g. Marvel
  - Can choose from many actors
  - Once chosen Robert Downey Jr., then locked into relationship.
- Lock-in may be two sided
  - Robert Downey Jr. may find it harder to get other roles.
  - Often seen in supply chains, e.g. Apple and FoxCon
- Marvel is then wary of holdup (i.e. ex-post opportunism)
  - Refuses to be in latest Iron Man
  - Refuses to do press and promote movie.
- What are the consequences for Marvel and Apple?
- What can they do to mitigate this problem?

### The Holdup Problem

- Zappos wants to do deal with Fedex
  - Value of relationship:  $V(x_F)$ , where Z invests  $x_F$  in relationship
- Zappos has outside option to do deal with UPS
  - Value of outside option:  $W(x_U)$ , where Z invests  $x_U$  in option
- Socially optimal investment, assuming V>W
  - Investment in Fedex:  $V'(x_F) = c'(x_F)$ , where c(.) is investment cost.
  - ▶ Investment in UPS:  $x_U$ =0
  - ▶ Can achieve this if write contract that gives gains to Zappos
- Negotiation: suppose Zappos and Fedex split gains 50:50
  - Profits:  $\pi_Z = \frac{1}{2} [V(x_F) W(x_U)] + W(x_U), \pi_F = \frac{1}{2} [V(x_F) W(x_U)]$
  - Under invest in Fedex:  $\frac{1}{2}$  V'(x<sub>F</sub>)=c'(x<sub>F</sub>).
  - Over invest in UPS:  $\frac{1}{2}$  W'( $x_{IJ}$ )= $c'(x_{IJ})$ .

### Bargain Before Being Locked In

- Look for introductory offers
  - Sign-up bonus, extended warranties, support in switching over
- Increase ex-ante bargaining power
  - "My current system is fine"
  - "I'll make lots of follow-on purchases"
- Beware of being held-up after committing
  - Have price and quality carefully specified
  - Seek long-term protection: service guarantees, free upgrades, most favored customer treatment
  - Beware of non-contractible elements
- ▶ Be wary of vague commitments to being "fair" and "open"

#### After Lock-in

- Dual sourcing
  - Use two companies to reduce hold-up (e.g. Toyota policy)
  - ▶ IBM forced Intel to cross-license to AMD.
- Beware of creeping lock-in from complementary purchases
  - Try to avoid completely committing
- Acquire information to help ex-post bargaining
  - Seller's suppliers, cost information and details of production
- Use bond to help ex-post bargaining
  - E.g. "getting the factory knocked up" when outsourcing.
- Overlapping contracts
  - Ensure supplier always under contract, so you have power.