

# **The Economics of E-commerce and Technology**

Switching Costs and Lock-in

# Switching costs

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- ▶ **Switching costs are ubiquitous**
  - ▶ Between brands (e.g. banks)
  - ▶ Between technologies (e.g. operating systems)
- ▶ **Large markets (e.g. one firm sells to many buyers)**
  - ▶ Customers and cell phone providers
  - ▶ Students and UCLA
  - ▶ Car workers and GM
- ▶ **Bilateral bargaining**
  - ▶ Marvel and Robert Downey Jr.
  - ▶ Bell Atlantic and AT&T
  - ▶ Coal mines and electricity plants

# Large Consumer Markets

# On switching costs

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- ▶ **Switching costs are two-sided**
  - ▶ Customer switching costs: searching for new firm, learning new system, losing complementary investments etc.
  - ▶ Firm switching costs: setting up new account, hiring personnel
  - ▶ Total switching cost matters.
- ▶ **Switching costs can be endogenous**
  - ▶ Depend on compatibility decisions (e.g. number portability).
  - ▶ Can impose costs on departing customers (e.g. disruption)
  - ▶ Depends on users actions (e.g. queue in Netflix).
- ▶ **Switching costs vs differentiation?**
  - ▶ With s.c., goods may be similar ex ante, but different ex-post.

# Why switching costs matter

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## ▶ The Valuation Principle:

- ▶ In homogenous good market, the discounted present value of a customer to firm = customers total switching costs.

## ▶ Model

- ▶ Competitive market has price  $p^m=c$
- ▶ Firm A has mass  $I$  of customers with switching cost  $k$
- ▶ Customer willing to pay  $p=c+k$ , otherwise will quit.
- ▶ This means profits equal  $\pi=k$ .

## ▶ Hence switching costs tell you how much firm is worth

- ▶ Ignoring differentiation and costs differences.

# Application: LTV and CAC

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- ▶ **Switching costs determine**
  - ▶ The costs of acquiring a customer (CAC)
  - ▶ And the lifetime value of a customer (LTV)
- ▶ **Verizon's LTV**
  - ▶ Verizon makes profit \$20/user/month.
  - ▶ Retain  $p=98\%$  of customers per month. Discount rate  $\delta=0.99$
  - ▶ Lifetime Value (LTV) of customer is  $20/(1-p\delta) = 671$ /user.
  - ▶ What about Sprint, where profit \$15 and  $p=96\%$ ?
- ▶ **Verizon CAC**
  - ▶ Have to persuade person to move from AT&T to Verizon
  - ▶ Have to overcome their switching cost.

# Lock-in cycle

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- ▶ **Four stages of lock-in**

- ▶ Important to anticipate entire lock-in cycle from the start
- ▶ Holds true for both buyers and sellers.

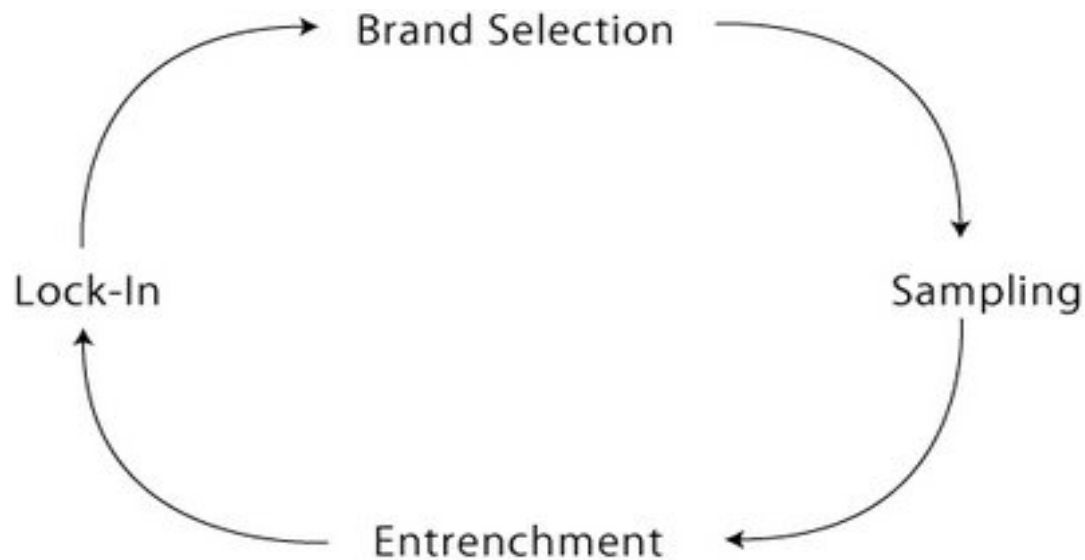


Figure : The Lock-In Cycle

# Classifying Switching Costs



# Classifying switching costs I

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## 1. Contractual commitments

- ▶ Cell-phone 2-year contracts and family plans.
- ▶ Employments contracts
- ▶ Anticipate switching costs after contract terminates

## 2. Complimentary Investments

- ▶ Durable purchases (e.g. Xbox, printers),
- ▶ Brand specific training (e.g. learning software, fixing airplane),
- ▶ Complimentary purchases (e.g. iPad and Mac)
- ▶ SC determined by: durability of assets/training, ease of resale, scale of investments, ease of leasing.

# Classifying switching costs II

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## 3. Transactions costs

- ▶ Time and effort to make changes
- ▶ Changing bank account or web browser.

## 4. Search Costs

- ▶ Example: Yoga studios
- ▶ Consumer search costs: time and effort to find good deal, evaluating product, risk of new seller (experience good)
- ▶ Seller side: promotion, adverse selection

## 5. Loyalty Programs

- ▶ Examples: Frequent flyer miles, supermarket cards, iDine
- ▶ Loyalty benefits may increase (e.g. “gold” status)
- ▶ Cooperate with other firms (e.g. win miles with credit card)

# What type of switching costs?

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## ▶ Google chrome

- ▶ Change settings in computer (complimentary investment)
- ▶ Unknown quality of other engines (search costs)
- ▶ Learning how to search effectively (training)

## ▶ Facebook

- ▶ List of friends (complimentary investment)
- ▶ Learning the interface (training)

## ▶ Apple iPhone

- ▶ Durable equipment (software)
- ▶ Learning the interface (training)
- ▶ Mac sales (complementary investment)

# Seller's Strategy

# Pricing 1: Competitive Markets

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- ▶ **Model**
  - ▶ Many firms, cost zero, homogeneous good
  - ▶ Mass 1 of customers have value  $v$ .
  - ▶ Free at  $t=1$ . Locked in at  $t=2$
- ▶ At  $t=2$ , winner makes money from locked in consumers
  - ▶ If win customers  $\pi_W=v$ ; if lose  $\pi_L=0$ .
- ▶ At  $t=1$ , fight hard for “free” customers
  - ▶ Each firm will price  $p_0=-v$  and make profits  $\pi_0=0$ .
  - ▶ Called the “rent dissipation postulate”
- ▶ **Examples:**
  - ▶ Fewer ads at starts of movie
  - ▶ Student discounts for computers
  - ▶ Low profits on bottom line cars.

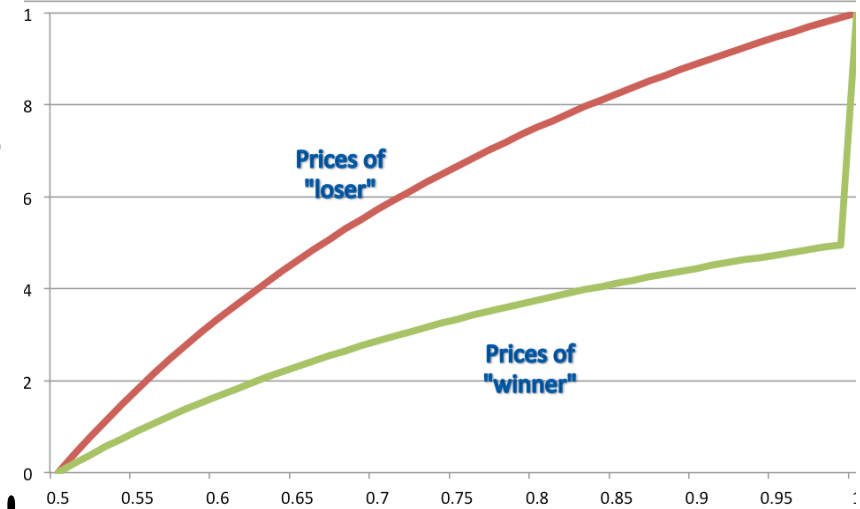
# Pricing 2: Oligopoly Markets

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- ▶ Switching costs can also soften price competition if
  - ▶ Limited number of firms
  - ▶ Firms cannot discriminate between “new” and “old”
- ▶ **Model**
  - ▶ Two firms, cost zero, homogeneous good
  - ▶ In  $t=1$ , mass 1 of “old” customers enter with value  $v$
  - ▶ They become “loyal” to whoever they purchase from
  - ▶ In  $t=2$ , mass 1 of “new” customers enter with value  $v$

# Oligopoly Equilibrium

- ▶ At  $t=2$ , firms use mixed strategy equilibrium
  - ▶ Winner:  $\pi_W = p + p[1 - F_L(p)]$ , where  $F_L(\cdot)$  is price dist of L
  - ▶ Loser:  $\pi_L = p[1 - F_W(p)]$ , where  $F_W(\cdot)$  is price dist of W
- ▶ If W loses in  $t=2$  then  $\pi_W = v$ .
  - ▶ Indifference  $\Rightarrow F_L(p) = (2p - v)/p$  on  $[v/2, v]$ .
- ▶ Firm L gets  $\pi_L = v/2$ .
  - ▶ Indifference  $\Rightarrow F_W(p) = (p - v/2)/p$
- ▶ At,  $t=1$  complete to be winner
  - ▶ Both price  $p = v/2$
- ▶ Both earn  $\pi_0 = v/2$
- ▶ Switching costs lead to profits!



# Economic Lessons

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- ▶ **Both firms make profits**
  - ▶ Winner going after loyal customers, softens price competition
  - ▶ Loser makes money in second period
  - ▶ Softens competition in first period. Called “fattening effect”.
  
- ▶ **Can firm attract customers without bribing them?**
  - ▶ First-mover advantage. Build up share before others enter.
  - ▶ Have complements that others lack.
  - ▶ Selling to influential customers....



# Selling to Influential Customers

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- ▶ **Classification of key customers**
  - ▶ Maven – people who accumulate knowledge
  - ▶ Connector – people who have lots of “weak ties”
  - ▶ Salesmen – people who can persuade others
- ▶ **Example: launching new headphones**
  - ▶ First give to tech bloggers to vouch for quality
  - ▶ Then give to pop journalists to get word out
  - ▶ Then give to Justin Beiber to persuade his fans
- ▶ **Agency problems**
  - ▶ Professor, publisher and students
  - ▶ Businessman, airline and employer
  - ▶ Doctors, pharma firms and insurance company

# Calculating Klout

- ▶ Virgin America used Klout to identify influential customers and gave them free flight on new routes.

**Klout Summary for Kanye West** | Score Analysis |

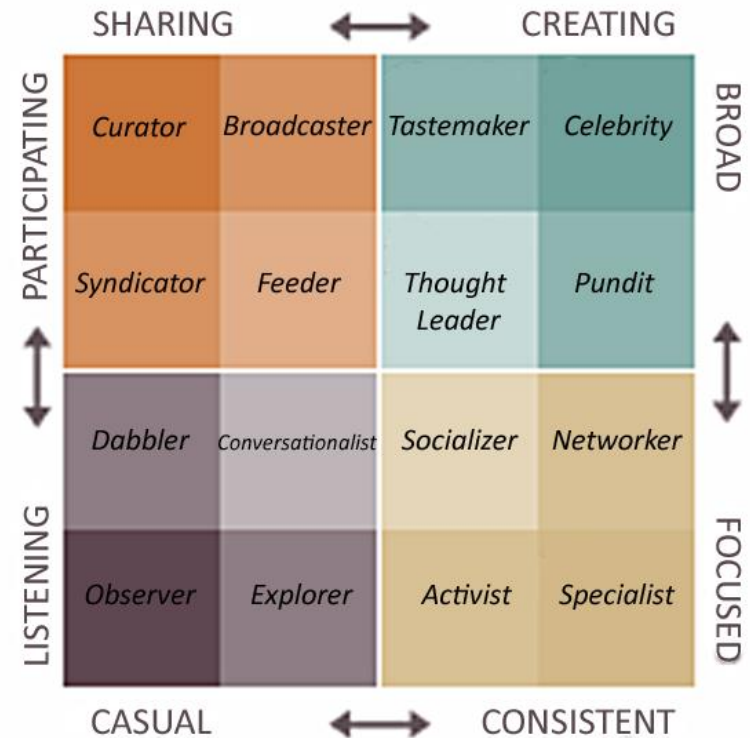
**Kanye West**  
www.kanyewest.com  
Def Jam

**Klout Score** | Measurement of your overall online influence [Learn more](#)

**Score Summary**  
 { **87** klout score | **627K** true reach | **81** amplification | **91** network }

**Achievements**

- 1M MESSAGE REACH
- 250K TOTAL RETWEETS
- 100K UNIQUE RETWEETERS
- 5K UNIQUE MENTIONERS
- 5K UNIQUE MSGS RETWEETED
- 250 MESSAGE RETWEETED



# Encourage Entrenchment

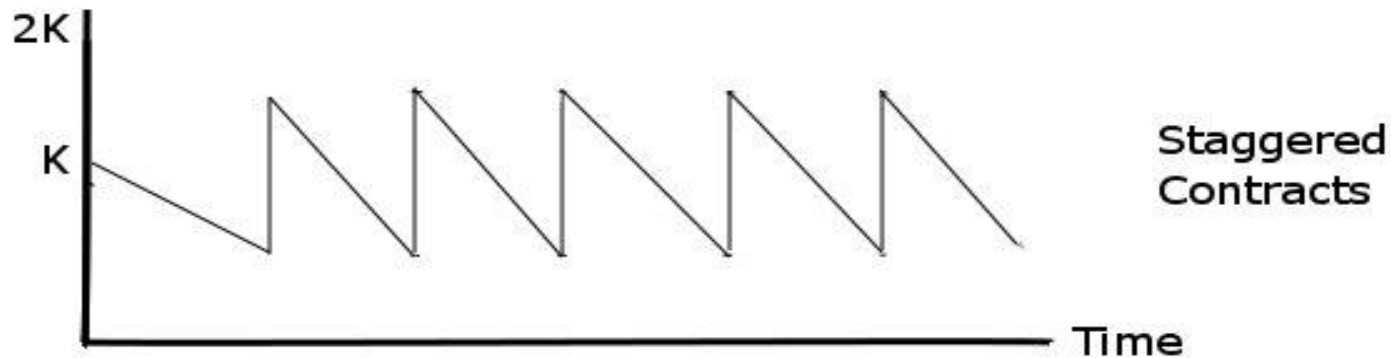
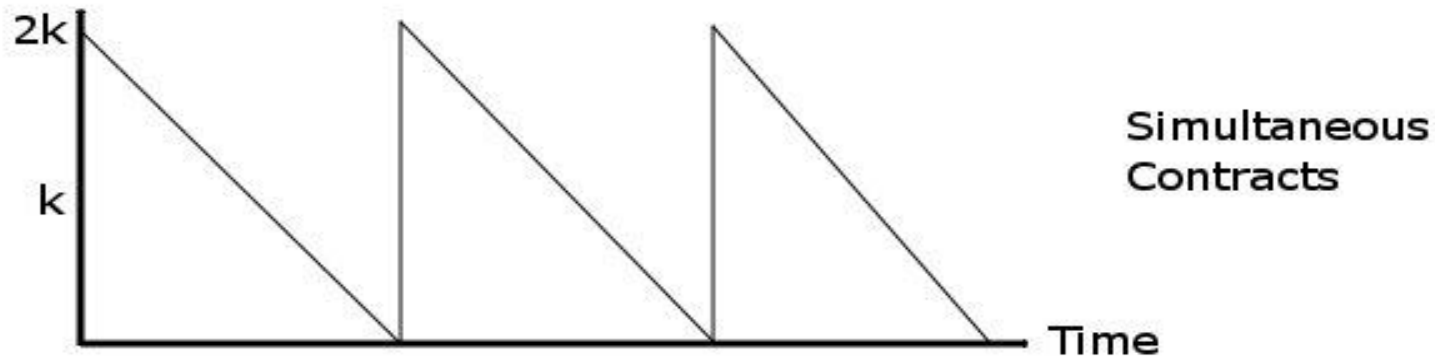
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- ▶ **Design products to entrench**
  - ▶ Open vs. closed system.
- ▶ **Creeping locking**
  - ▶ Freemium: basic version is free; advanced version is not.
- ▶ **Loyalty programs**
  - ▶ Nonlinear payments
- ▶ **Stagger contracts/sales**
  - ▶ Minimal lock-in: when most contracts/equipment near end
  - ▶ Stagger contracts to strengthen weak link.
  - ▶ Example: Offer new phone contract after 20 months.
- ▶ **Forward sales**
  - ▶ Sell customer stock of black toner (but not color)

# Minimal lock-in

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- ▶ With single contract switching cost falls from 'k' to 0.
- ▶ With two contracts:



# Leveraging Installed Base

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- ▶ **Have full range of products**
  - ▶ Means consumers can stay within brand (e.g. car range)
- ▶ **Sell complementary products**
  - ▶ Increases lock-in (e.g. MS Office) and is money-spinner (e.g. ink)
- ▶ **Sell access to installed base**
  - ▶ Adverts (e.g. Google) or endorsement (e.g. AAA)
- ▶ **Price discriminate between “free” and “loyal”**
  - ▶ Lower price to free (e.g. magazines). Version to reduce arbitrage.
  - ▶ Higher price to free (e.g. software upgrades)
- ▶ **Beware overestimating switching costs**
  - ▶ New entrants and rivals try to reduce SC
  - ▶ Example: MS Word mimicked WordPerfect controls.

# Bilateral Markets and Holdup

# The Fundamental Transformation

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- ▶ Consider a large buyer, e.g. Marvel
  - ▶ Can choose from many actors
  - ▶ Once chosen Robert Downey Jr., then locked into relationship.
- ▶ Lock-in may be two sided
  - ▶ Robert Downey Jr. may find it harder to get other roles.
  - ▶ Often seen in supply chains, e.g. Apple and FoxCon
- ▶ Marvel is then wary of holdup (i.e. ex-post opportunism)
  - ▶ Refuses to be in latest Iron Man
  - ▶ Refuses to do press and promote movie.
- ▶ What are the consequences for Marvel and Apple?
- ▶ What can they do to mitigate this problem?

# The Holdup Problem

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- ▶ Zappos wants to do deal with Fedex
  - ▶ Value of relationship:  $V(x_F)$ , where Z invests  $x_F$  in relationship
- ▶ Zappos has outside option to do deal with UPS
  - ▶ Value of outside option:  $W(x_U)$ , where Z invests  $x_U$  in option
- ▶ Socially optimal investment, assuming  $V > W$ 
  - ▶ Investment in Fedex:  $V'(x_F) = c'(x_F)$ , where  $c(\cdot)$  is investment cost.
  - ▶ Investment in UPS:  $x_U = 0$
  - ▶ Can achieve this if write contract that gives gains to Zappos
- ▶ Negotiation: suppose Zappos and Fedex split gains 50:50
  - ▶ Profits:  $\pi_Z = \frac{1}{2}[V(x_F) - W(x_U)] + W(x_U)$ ,  $\pi_F = \frac{1}{2}[V(x_F) - W(x_U)]$
  - ▶ Under invest in Fedex:  $\frac{1}{2} V'(x_F) = c'(x_F)$ .
  - ▶ Over invest in UPS:  $\frac{1}{2} W'(x_U) = c'(x_U)$ .



# Bargain Before Being Locked In

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- ▶ Look for introductory offers
  - ▶ Sign-up bonus, extended warranties, support in switching over
- ▶ Increase ex-ante bargaining power
  - ▶ “My current system is fine”
  - ▶ “I’ll make lots of follow-on purchases”
- ▶ Beware of being held-up after committing
  - ▶ Have price and quality carefully specified
  - ▶ Seek long-term protection: service guarantees, free upgrades, most favored customer treatment
  - ▶ Beware of non-contractible elements
- ▶ Be wary of vague commitments to being “fair” and “open”

# After Lock-in

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- ▶ **Dual sourcing**
  - ▶ Use two companies to reduce hold-up (e.g. Toyota policy)
  - ▶ IBM forced Intel to cross-license to AMD.
- ▶ **Beware of creeping lock-in from complementary purchases**
  - ▶ Try to avoid completely committing
- ▶ **Acquire information to help ex-post bargaining**
  - ▶ Seller's suppliers, cost information and details of production
- ▶ **Use bond to help ex-post bargaining**
  - ▶ E.g. “getting the factory knocked up” when outsourcing.
- ▶ **Overlapping contracts**
  - ▶ Ensure supplier always under contract, so you have power.